

PROCEDURE and RULES

FOR THE

ELEVENTH ANNUAL SOUTHEAST REGIONAL ETHICS BOWL

**A Qualifying Bowl for the Intercollegiate Ethics Bowl
a Program of**

**THE ASSOCIATION FOR PRATICAL AND PROFESSIONAL
ETHICS**

at

St. Petersburg College
Epi Center
3805 58th St. N. Largo, Florida

ON SATURDAY, NOVEMBER 8, 2014

Sponsored by:



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SCHEDULE

(All rooms listed will be in EPI Center, unless otherwise noted.)

<i>7:00-8:15 a.m.</i>	<i>Team registration</i>	<i>Lobby</i>
<i>7:30-8:15 a.m.</i>	<i>Continental breakfast for teams and coaches</i>	<i>TBA</i>
<i>7:30 -8:15 a.m.</i>	<i>Breakfast meeting for judges and moderators</i>	<i>TBA</i>
<i>8:20-8:50 a.m.</i>	<i>Plenary session</i>	<i>TBA</i>
<i>9:00-10:45 a.m.</i>	<i>Round #1</i>	<i>Rooms assigned</i>
<i>11:00 a.m.- 12:30 p.m..</i>	<i>Round #2</i>	<i>Rooms assigned</i>
<i>12:30 p.m. - 1:00 p.m.</i>	<i>Lunch Teams/Coaches</i>	<i>TBA</i>
<i>12:30 pm – 1:00 p.m.</i>	<i>Lunch Officials</i>	<i>TBA</i>
<i>1 -2:30 p.m.</i>	<i>Round #3</i>	<i>Rooms assigned</i>
<i>2:30 – 2:50 pm</i>	<i>Participant Break/Snack</i>	<i>TBA</i>
	<i>Judges, moderators & coaches Break/Snack</i>	<i>TBA</i>
<i>3 -4:30 p.m.</i>	<i>Round #4</i>	<i>TBA</i>
<i>4:40 – 6:10 p.m.</i>		
<i>Finals and Trophy presentation</i>	<i>TBA</i>	

PROCEDURE AND RULES

The Eleventh Annual Southeast Regional Ethics Bowl will take place on Saturday, November 8, 2014 at the St. Petersburg College Epi Center located at 3805 58th St. N. Largo, Florida with Registration beginning at 7 am. It is being sponsored by St. Petersburg College, University of South Florida, and Eckerd College. At the plenary, to be held at 8:20 a.m. in Main Meeting Room, a review of the rules and procedures and distribution of room assignments for the morning rounds will occur; room assignments will be made through a random impartial process.

Each team will participate in 4 matches, 2 in the morning and 2 after lunch, competing with a different team in each match. Finals will take place in Main Meeting Room at 4:40 p.m. There will be souvenirs for all participants and awards for the Teams ranked #3 and #4 immediately before the announcement of the winners the final round at 6 p.m. The final competition will be video recorded. Participating teams will be provided a copy for future use. *Only the first 12 cases will be used.*

Rules for School Eligibility

A school may send no more than two teams to a regional bowl. There is no longer a distinction between linked and unlinked teams. A school may earn at most one bid to nationals in a given year. Teams at nationals must be composed entirely of eligible students (see the Rules for Student Eligibility), but need not be composed of students who participated in the regional competition in which the bid was earned.

There can only be two teams from an accredited academic institution, a First Team, which is guaranteed a place, and a Flex Team, which may or may not compete. Members cannot switch between First and Second teams if BOTH teams are competing, but must remain with their selected Team for the entire Competition. If only the First Team is competing, then all members are eligible.

When registration closes on October 24th, we will know how many teams have registered. We have set our number of Teams at 20. We will only use one Second Team as a Flex Team. After long discussion and debate among organizers, coaches, and National Organization, we decided that Second Teams give schools a greater chance of moving on to the Nationals. Since we cannot accommodate all Second Teams, some schools get an advantage, even if it is only by random selection. Thus, we will only have one Flex Team. We will determine by random selection which team will be offered the Flex Team position among those schools who have requested a Second Team. Because the only Second Teams will be a Flex Team, there will be no charge for registering the Second Team. Flex Teams will understand the risk that they may not compete if the number of registered teams is an even number. If an odd number of teams register, then the Flex Team understands that they may not compete if someone drops out of the competition after Registration. If the first School offered a Flex Team decides not to accept, we will go down the random list until we find a school that agrees to have a Flex Team.

Rule for Student Eligibility

Members of a school's team must have been undergraduates at the time of the regional competition in which the school qualified for the national competition. Where "undergraduate" is defined for the purposes of the Ethics Bowl as "someone who is enrolled at the time of the regional competition and has never been enrolled in a graduate program that is not a joint graduate/undergraduate program, such as a joint BA/MA program." Students who are not enrolled at the time of the national competition due to

academic disciplinary reasons imposed by their school, such as suspension, expulsion, etc., are not eligible to compete at the national competition.

Rules for participating in multiple regional bowls:

A school may take part in more than one Regional Bowl. However, the school must notify the IEB Executive Board prior to ANY of the bowls which one it will use as a qualifier for the National Bowl.

Rules on Conflicts of Interest

- a) Whenever possible coaches should not serve as judges in competitions in which their institution is competing, but they cannot serve in a match in which their team is participating. It is unacceptable for individuals affiliated with an institution in competition to be judges.
- c) It is unacceptable for current undergraduates to serve as judges at a competition in which their institution is competing.

If a Round must be canceled, then a make-up Round will take place between the morning Rounds and the afternoon Rounds in which the teams that would have competed, but could not due to a lack of judges.

The Match

The Moderator is in charge of the room and has the authority to interpret and enforce the rules. All participants should keep in mind that the Ethics Bowl is about ethics, and that there is the expectation of civility and respect. If any team or team member violates this expectation, the judges should deduct points, and the behaviors should be reported to the officials. ***Refer to the Judge Guidelines concerning such behavior.*** When the teams are introduced, the coach must identify themselves and raise their hands. They must then sit away from their team. Coaches are not permitted to signal their team in any possible manner – whispering, using sign language, or any other means of communication during the Round

There are no limits to the resources that may be used in researching the questions prior to the competition. Students are encouraged to consult all resources, including professors to understand the full breadth of the cases, determine their positions, and make the strongest possible presentation. During competition books and notes will not be allowed. Paper will be provided in the room. The teams will be given a copy of the case and the question to which they must respond. Teams should wait to use the scratch paper until the case has been announced. Students are permitted to pass notes to one another at any point. At the halfway point in a match teams will be instructed by the moderator to clear notes taken during the first half of the match from the table, and placed out of sight of all participants.

- 1) Each round will begin with a coin toss. The team that wins the coin toss may elect to present first (to be the team designated as Team One) or to have the other team present first (and thus to be the team designated as Team Two). The Team will be given the option of getting 2 time notifications, at 3 minutes and 1 minute, either verbal or visual, from the Moderator.
- 2) Copies of the first case and question will be distributed to the competitors and to the judges. Neither the judges nor the team members will have advance knowledge of which case will be presented or which question will be asked. The Case and Question will be placed FACE DOWN on the table of each Team, along with 5 sheets of blank paper, to be used as scratch paper.

- 3) The moderators will then read the question. Competitors can make notes during the round, but outside notes are prohibited. Teams may use a timer for the team, but it must be a stand alone timer (no cell phones), not make noise, and can only be used to time themselves, NOT the other team. The only Official Timer is the one used by the Moderator.
- 4) Team One will then have up to two minutes to confer, after which Team One may speak for up to 10 minutes in response to the moderator's question, based on the team's research and critical analysis. This is known as the presentation period. More than one team member may present, but only one team member may speak at a time.
- 5) Judges will then score Team One on a scale of 1 to 30 using the criteria on the Judge Scoring Guidelines.
- 6) Next Team Two will have up to one minute to confer, after which Team Two may speak for up to 5 minutes in response to Team One's presentation and to the moderator's question. This is known as the commentary period. More than one team member may respond to the commentary, but only one team member may speak at a time. The Team will be given the option of getting 2 time notifications, at 3 minutes and 1 minute, either verbal or visual, from the Moderator.
- 7) Judges will then score Team Two on a scale of 1 to 10 using the criteria on the Judge Scoring Guidelines.
- 8) Team One will then have up to one minute to confer, followed by 5 minutes to respond to Team Two's challenge. This is known as the response period. Any number of team members may contribute to the response. Judges will then score Team One's response on a scale of 1-10 using the criteria.
- 9) The judges will then begin their 10 minute question and answer session with Team One. The Moderator will give the Judges one minute to confer. After one minute, the 10 minute question period begins. Each judge should have time for one question and one follow-up. Judges may ask more questions if time permits.
- 10) At this time, more than one team member may respond to a given judge's question. Team members are not expected to confer for longer than 20 to 30 seconds after a question has been asked.
- 11) If, at any time during a match, a Coach feels that there is a severe problem that can affect the outcome, the Coach should notify the Moderator. The Moderator will stop the match and the timer. If the Moderator cannot resolve the problem, then they will call for an Official who will determine the most fair resolution of the problem. The Official's ruling is final.
- 12) Each judge will then give Team One a score on a scale of 1 to 10 based on the criteria on the Judge Scoring Guidelines. The judges are not permitted to discuss their scoring decisions with each other; each judge is to rely on his or her own private judgment.
- 14) After the judges have made their scoring decisions, the moderator will proceed to the second case and question to the same two teams. The Judges will NOT report their scores to the Teams at this point. The Moderator will ask for the Scores at the END of the Round when both Teams have presented.
- 15) The competition will proceed as above, with Team Two presenting in the second half, Team One offering commentary, Team Two responding, and then Team Two participating in the judge's question and answer session.
- 16) At the end of the round, the judges will announce the scores for both the Team One and for Team Two at the direction of the Moderator, by writing the score on the note card provided. Thus, in each round, each team will have the opportunity to present one case and to respond to the other team's presentation of another case, for a total of 60 points possible. The Judges will also score the Teams on the Score Sheet with Spirit Points, based on the criteria on the Judges Scoring

Guidelines. Feedback is also encouraged. ***The Spirit Points and feedback will be given to the Teams during lunch.***

- 17) At the end of the entire Round the Moderator will ask to Coaches of the two teams to sign the Moderator Score Sheet. By signing the sheet, the Coaches agree that the scores on the Moderator Score Sheet are correct.

The team with the greatest number of judges declaring them winner is the winner of the match. Any team that wins on two judges' score sheets wins the match. If a team wins on one judge's score sheet and ties on the other two they win the match. If neither team wins on more of the score sheets, then the match is deemed a tie (even if one team scores a greater number of total points). Moderators will validate scores with the teams and judges, fill out the official Moderator's Score Sheet, and require the two coaches to sign it signifying they agree with the recorded scores. The Moderator will then give all the score sheets to a room Monitor who will take the score sheets to the competition coordinator for tallying with scores from the other rounds.

If at any time during the Round a Coach determines that a problem that can affect the outcome has arisen, the Coach can ask the Moderator for an Official determination. At that time the Moderator will stop the competition and the Timer and send a Room Monitor to the Official's Room to get an Official. The Official will come to the room and rule on the problem. The Official's ruling is final.

After the 4 Competition Rounds, Teams will be ranked based on a) the number of wins, followed by b) the number of ties, followed by c) the total number of Judges voting for the team, and finally d) the Total Differential Points. Thus, all teams with four wins will rank ahead of all teams with three wins. All teams with three wins will rank ahead of all teams with two wins. Within rankings, a team with more ties ranks above a team with fewer ties. Finally, for teams with the same number of wins and ties, a team with ***a higher number of Judges voting for them will be declared the winner. If a tie remains, then the Team with a higher point differential would rank above a team with a lower point differential.***

Point differentials: Point differentials are the margin of victory or loss. A point differential for each match is determined by taking the team's total points and subtracting the other team's total. Note that point differentials will be negative in the case of a loss. At the end of the 4 competition Rounds the point differential for a team is simply the sum of the point differentials for that team in each of its 4 matches.

If a tie still remains, then the teams will advance based on point totals for all four rounds. In the event that even further delineation is necessary, the team whose lowest total score for any of the three morning rounds is higher than the other team's lowest total score for any of the three morning rounds will advance. If the teams are still tied, the team with the higher scores based solely on its own presentations (not commentary to the other team) will advance.

Also, please note that in the unlikely event that a team is unable to attend the competition, certain alternative procedures may be adopted to allow everyone to participate. This may mean dropping or adding a Flex Team to reach an even number. If that is not possible, then we may resort to including the adoption of a "placebo team," usually consisting of students or recent graduates with some prior knowledge of the cases. In such a case, teams pitted against the placebo team may be scored but will not receive a win or loss, and for the purposes of advancement to the finals will be assessed assuming neither a win nor loss (thus, similar to a tie), but special weight added to their performance against actual teams. If you have any questions concerning this process, please inquire.

Final rounds will be scored the same way as the 4 Competition Rounds. If a School has two Teams, members may not switch teams in order to participate in the Finals. This will be a single elimination competition in which the team with the ***majority of Judges scoring them higher*** will be declared the winner. If there is a tie in the finals then both teams will be declared co-winners.

Please note that we need to adhere strictly to the schedule to accomplish the day's agenda in a timely fashion. David Monroe as Head Official, will be the final arbiter of any disputes.

And remember that the competition is all about having fun and exchanging ideas.